

0455 888 154



Youth Group Activity Plan October - December 2025

	October	LOCATION	TIME	WHAT'S HAPPENING	
	Friday, 3 rd October	Gold Foundation	6:30pm-8:30pm	Social activities (movies, games, playground, table tennis, arts & crafts)	
	Friday, 10 th October	Gold Foundation	6:30pm-8:30pm	Social activities (movies, games, playground, table tennis, arts & crafts)	
	Friday, 17 th October	41/55 Holden St, Hindmarsh SA 5007	6:30pm- 8:00pm	Arcade Games!	
	Friday, 24 th October	Gold Foundation	6:30pm-8:30pm	Social activities (movies, games, playground, table tennis, arts & crafts) + Making Halloween Decorations	
	Friday 31 st October	Gold Foundation	6:30pm- 8:30pm	Halloween Party!	
	November	LOCATION	TIME	WHAT'S HAPPENING	
	Friday, 7 th November	Gold Foundation	6:30pm-8:30pm	Social activities (movies, games, playground, table tennis, arts & crafts)	
	Friday, 14 th November	Gold Foundation	6:00pm–7:30pm	Social activities (movies, games, playground, table tennis, arts & crafts) + Music Trivia Night	
	Friday, 21 st November	Gold Foundation	6:30pm- 8:30pm	Social activities (movies, games, playground, table tennis, arts & crafts) + Hide and Seek Tournament	
	Friday, 28 th November	111 King William St, Adelaide SA 5000	6:00pm- 8:00pm	The Lost Dice!	
Ī	December	LOCATION	TIME	WHAT'S HAPPENING	
	Friday, 5 th December	Gold Foundation	6:30pm 8:30pm	Social activities (movies, games, playground, table tennis, arts & crafts) + Making Christmas Decorations	
	Friday, 12 th December	Gold Foundation	6:30pm-8:30pm	Social activities (movies, games, playground, table tennis, arts & crafts) + Card making	
	Friday, 19 th December	Gold Foundation	6:30pm-8:30pm	Social activities (movies, games, playground, table tennis, arts & crafts)	
	Saturday 20 th December	Beach House	11am – 1:00pm	End of Year Celebration!	

^{*}External event that incurs an additional cost. All other sessions are included in Youth Group Memberships (12-month membership= \$1,290 or 6-month membership= \$790). Casual attendance costs \$35 per session.*Internal Special Activity (Optional)